FULL SAIL LABS SUMMER CAMPS

TUESDAY MAY 30 - FRIDAY JUNE 02 3D MODELING • STEAM MINECRAFT ENGINEER • PHOTO EDITING

MONDAY JUNE 05 - FRIDAY JUNE 09 DIGITAL ARTS & CRAFTS • MAKECODE ARCADE

MONDAY JUNE 12 - FRIDAY JUNE 16 SCRATCH PROGRAMMING • STOP MOTION ANIMATION

MONDAY JUNE 19 - FRIDAY JUNE 23 SOUND DESIGN FOR FILM • GAMEMAKER GAME DESIGN

MONDAY JUNE 26 - FRIDAY JUNE 30 GRAPHIC DESIGN • SILENT FILM • MINECRAFT MINI GAMES

ONE-DAY SUMMER CAMPS

WEDNESDAY JULY 5TH PIXLR MOVIE POSTER CREATOR | 7-12

THURSDAY JULY 6TH SHORT FILM SOUND DESIGN | 9-12 MINECRAFT REDSTONE SYSTEMS | 9-12 STOP MOTION ANIMATION | 7-12

FRIDAY JULY 7TH MAKECODE PIXEL ART | 7-12 **3D MODEL CREATOR | 7-12**

KIDS (AGES 7-12)

MONDAY JULY 10 - FRIDAY JULY 14

3D MODELING • MAKECODE ARCADE • SCRATCH PROGRAMMING

MONDAY JULY 17 - FRIDAY JULY 21 TABLETOP GAME JAM • STEAM MINECRAFT ENGINEER • STORYTELLING MASTERCLASS

MONDAY JULY 24 - FRIDAY JULY 28

GRAPHIC DESIGN • GAMEMAKER GAME DESIGN

MONDAY JULY 31 - FRIDAY AUGUST 04

MAKECODE ARCADE • STOP MOTION ANIMATION

* All on-campus Summer Camps for Kids are created for ages 7-12 with the exception of Sound Design for Film (ages 10-12). All virtual Summer Camps for Kids are created for ages 9-12.

