CAMPUS CAMPS

FULL SAIL LABS

SUMMER:

TUESDAY MAY 30 - FRIDAY JUNE 02

3D MODELING • STEAM MINECRAFT ENGINEER - SOLD OUT

MONDAY JUNE 05 - FRIDAY JUNE 09

DIGITAL ARTS & CRAFTS • MAKECODE ARCADE

MONDAY JUNE 12 - FRIDAY JUNE 16

SCRATCH PROGRAMMING • STOP MOTION ANIMATION - SOLD OUT

MONDAY JUNE 19 - FRIDAY JUNE 23

SOUND DESIGN FOR FILM • GAMEMAKER GAME DESIGN - SOLD OUT

MONDAY JUNE 26 - FRIDAY JUNE 30

GRAPHIC DESIGN • SILENT FILM • MAKECODE ARCADE

ONE-DAY SUMMER CAMPS

WEDNESDAY JULY 5TH

PIXLR MOVIE POSTER CREATOR | 7-12

MINECRAFT REDSTONE SYSTEMS | 9-12 STOP MOTION ANIMATION | 7-12

THURSDAY JULY 6TH

SHORT FILM SOUND DESIGN | 9-12

FRIDAY JULY 7TH

MAKECODE PIXEL ART | 7-12

3D MODEL CREATOR | 7-12

MONDAY JULY 10 - FRIDAY JULY 14

3D MODELING • MAKECODE ARCADE • STEAM MINECRAFT ENGINEER

MONDAY JULY 17 - FRIDAY JULY 21

TABLETOP GAME JAM • STEAM MINECRAFT ENGINEER • STOP MOTION ANIMATION

MONDAY JULY 24 - FRIDAY JULY 28

GRAPHIC DESIGN • GAMEMAKER GAME DESIGN

MONDAY JULY 31 - FRIDAY AUGUST 04

MAKECODE ARCADE • STOP MOTION ANIMATION

* All on-campus Summer Camps for Kids are created for ages 7-12 with the exception of Sound Design for Film (ages 10-12). All virtual Summer Camps for Kids are created for ages 9-12.

